

Is it time already? Oh, dear. I shall require a **sword**, the best **armor** you can find, and some **booze** for my nerves. Do not bring a **lance**, lest they make me joust, and no **undergarments**; I'll only have to change them.



+15
(set)



-5 (per)

Sir Everett

You there! Time to go to work. Fetch me an **axe**, some **gear**, and nourishing **food**. Do not bother with a **lance** or a **bow**; I'm being paid for a "personal touch."



+10
(set)



-5 (per)

Sir Teresa

Trust me, child, there's nothing like shooting vermin from horseback! Bring me a **bow**, a **horse**, and plenty of **booze**! But no **sword**; safety first, kid.



+5 (set)



-5 (per)

Sir Benjamin

'Tis time to teach those fools proper jousting technique. Child, find me a **lance**, a **shield**, and some **food** to break my fast. I'll have nothing to do with a clumsy, barbarous **axe**, and I'll not warn you twice.



+5 (set)



-5 (per)

Sir Brenda

Glorious battle! My enemies want slaying, and I mean to oblige! Little one, serve me with a sharp **sword**, some **gear**, and powerful **booze**. I'll have nothing to do with **armor** or **undergarments**; I fight as the Lord clad me!



+10
(set)



-5 (per)

Sir Walter

Harken, child! The crowd awaits. Let's give them a proper show with a good **axe** and a strong **horse**, and some **food** I can throw to them. Give me no **bow**, as it shall collect me no heads!



+5 (set)



-5 (per)

Sir Wynona

You there! Get me some knight stuff! Because I'm definitely a knight! Stuff like a **bow**, a **shield** - those are easy to use, yes? - and fine knightly **booze**. But don't bother me with a **horse**. I don't know - I mean, I don't like them.



+10
(set)



-5 (per)

Sir Jenna

Time to make level. You! In the stupid hat! Bring me a **lance**, some **armor**, and "**companions**". Don't bother with a **shield**. I'm a striker, not a tank!



+10
(set)



-5 (per)

Sir Lisa

You. **Sword**. **Armor**. **Axe**. Now. No **horse**, or you'll regret it. Briefly.



+15
(set)



-5 (per)



Sir Brutus

'Tis a glorious day to die! Bring me a sharp **sword**, a strong **horse**, and potent **booze** - time to write my legend in blood! I've no use for **gear** after today, child.



+10
(set)



-5 (per)



Sir Victoria

You, **strangely blurry** twins. Find me an **axe**, a **shield**, and, erm, some clean **undergarments**. But as you love God, I beg of you, present me with no more **booze**.



+15
(set)



-5 (per)



Sir Jeffrey

He's here. Splendid. Get over here, kid. I need the strongest **bow** you can find, some **black armor**, and distinctive **undergarments**. Bring me no "**companions**"; I dislike witnesses. And you never saw me.



+15
(set)



-5 (per)



Sir Festus

ATTENTION MINIATURE ASSISTANCE UNIT. THIS WAR UNIT REQUIRES: A LANCE. GEAR. A SHIELD.
NOTE: CONVENTIONAL FOOD IS OF NO USE UNLESS IT CONTAINS SUFFICIENT URANIUM.



+10
(set)



-5 (per)

Sir Karen

Bzzzzzzz bzzzzzz "companions" bzzz undergarments bzzz bzzzzzzz horse! Bzzzzz bzzzzzz bzzzz NO FOOD. Bzzzzzz HAIL THE QUEEN bzzzzzzzzzz!



+10
(set)



-5 (per)

Sir Burt

Knave, if you love God, you shall procure for me a **bow**, pious "**companions**", and communion **booze**. Bring me neither **axe** nor **sword**, lest you find your soul condemned to the pit.



+15
(set)



-5 (per)

Sir Josephine

As a human knight, I need **gear**, **undergarments** suitable for a human like me, and a **lance**, which we humans use to joust with. No "**companions**"; I find them distasteful, as some humans do.



+10
(set)



-5 (per)

Sir Allen

Right. Let's do this. Get me some **food**, a **shield**, and some **gear**; could be a long march. But no **booze**. Only an idiot goes into battle drunk.



+10
(set)



-5 (per)



Sir Patricia

What a grand day to be alive, child! Nothing like a ride atop a **horse** to energize the blood! And I have appetites for **food** and "**companions**" that need slaked! But do not bother with **gear**; I mean to stay a while!



+10
(set)



-5 (per)



Sir David

We'll see who my "betters" are. Child, see if you can't pinch some **armor** off of one of these twits. And scare up some **food** and **booze**, haven't had a proper meal in days. Don't bother with a **shield**, can't afford to paint it properly.



+5 (set)



-5 (per)



Sir Randi

Ah, Europe, one of the clanky-fifty years! Very nice. You there, I need **food** and **booze**, it's really fantastic in this era. And "**companions**", clever ones, fresh out at the moment. No need for **armor**, not really my "thing."



+5 (set)



-5 (per)



Sir Fez

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
Lance



Horse

1 point, 2 points if paired with
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Horse



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1 point, 2 points if paired with
Horse



Lance

1 point, 2 points if paired with
Horse



Lance

1 point, 2 points if paired with
Horse



Lance

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



Sword

1 point, 2 points if paired with
Shield



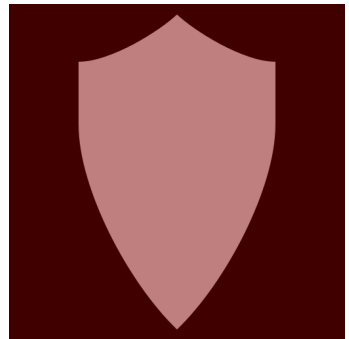
Sword

1 point, 2 points if paired with
Shield



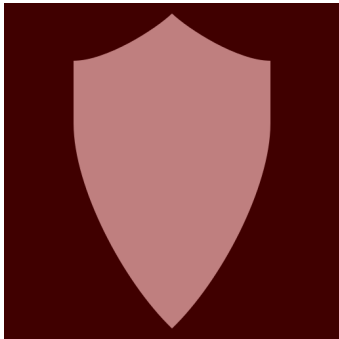
Sword

1 point, 2 points if paired with
Sword



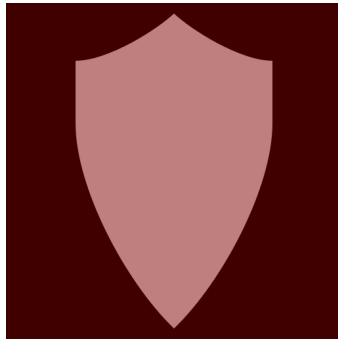
Shield

1 point, 2 points if paired with
Sword



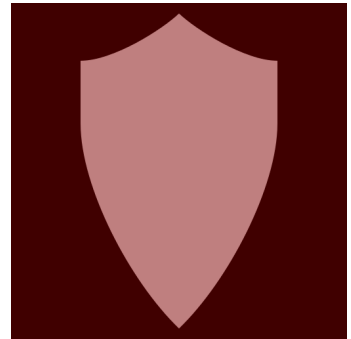
Shield

1 point, 2 points if paired with
Sword



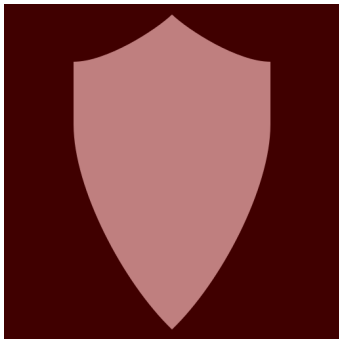
Shield

1 point, 2 points if paired with
Sword



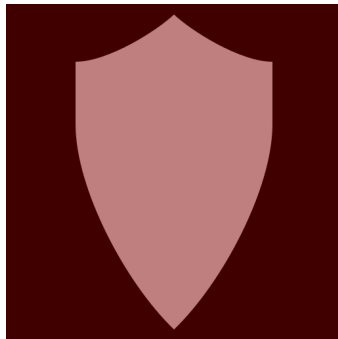
Shield

1 point, 2 points if paired with
Sword



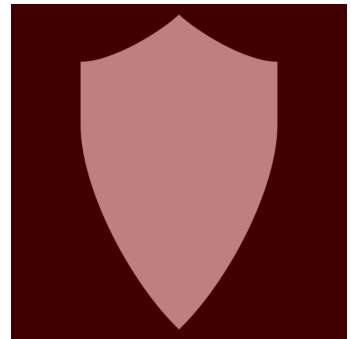
Shield

1 point, 2 points if paired with
Sword



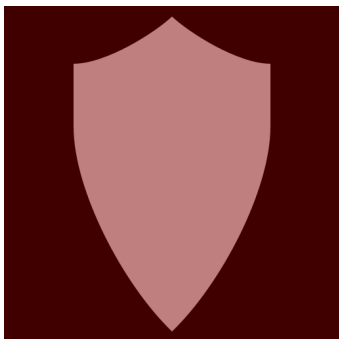
Shield

1 point, 2 points if paired with
Sword



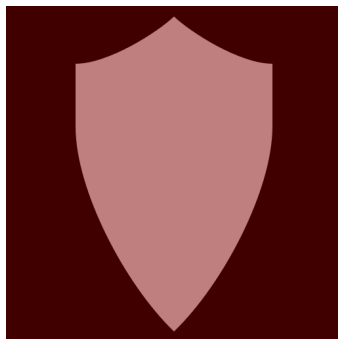
Shield

1 point, 2 points if paired with
Sword



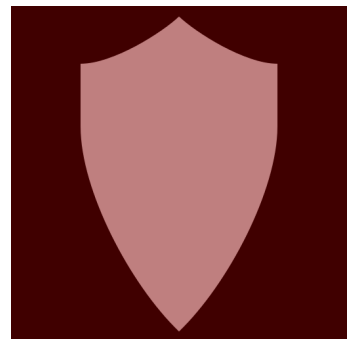
Shield

1 point, 2 points if paired with
Sword



Shield

1 point, 2 points if paired with
Sword



Shield

1 point, 2 points if paired with
Axe



Armor

1 point, 2 points if paired with
Axe



Armor

1 point, 2 points if paired with
Axe



Armor

1 point, 2 points if paired with
Axe



Armor

1 point, 2 points if paired with
Axe



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Armor



Axe

1 point, 2 points if paired with
Armor



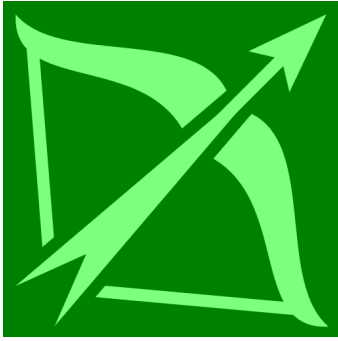
Axe

1 point, 2 points if paired with
Armor



Axe

1 point, 2 points if paired with
Travelling Gear



Bow

1 point, 2 points if paired with
Travelling Gear



Bow

1 point, 2 points if paired with
Travelling Gear



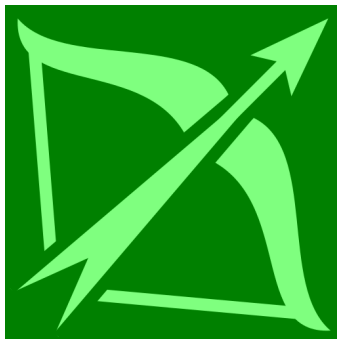
Bow

1 point, 2 points if paired with
Travelling Gear



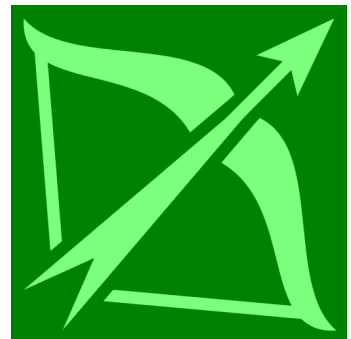
Bow

1 point, 2 points if paired with
Travelling Gear



Bow

1 point, 2 points if paired with
Travelling Gear



Bow

1 point, 2 points if paired with
Travelling Gear



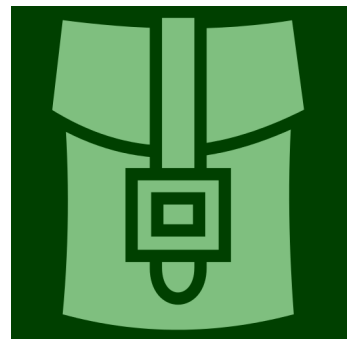
Bow

1 point, 2 points if paired with
Travelling Gear



Bow

1 point, 2 points if paired with
Bow



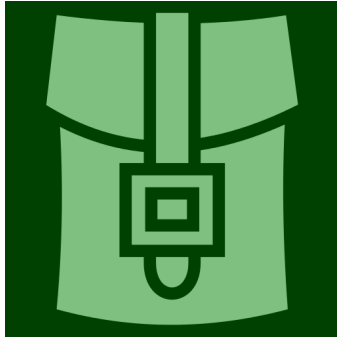
Gear

1 point, 2 points if paired with
Bow



Gear

1 point, 2 points if paired with
Bow



Gear

1 point, 2 points if paired with
Bow



Gear

1 point, 2 points if paired with
Bow



Gear

1 point, 2 points if paired with
Bow



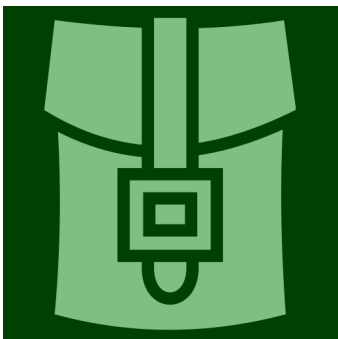
Gear

1 point, 2 points if paired with
Bow



Gear

1 point, 2 points if paired with
Bow



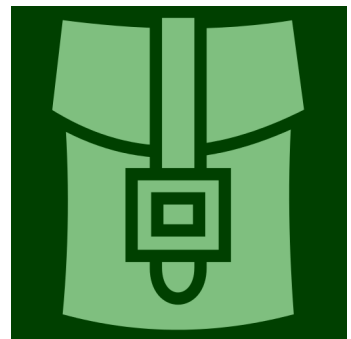
Gear

1 point, 2 points if paired with
Bow



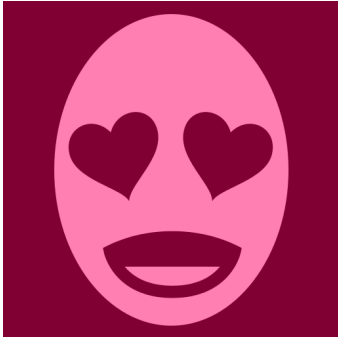
Gear

1 point, 2 points if paired with
Bow



Gear

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



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"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



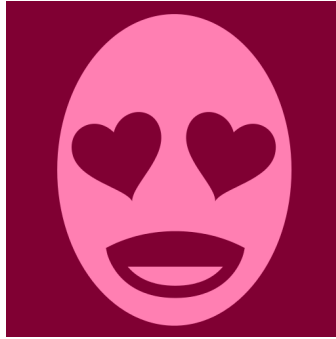
"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

1 / 2 / 4 / 8 / 16 points for
1 / 2 / 3 / 4 / 5+ Companions



"Companions"

5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



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5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



Booze

5 points, player with most
booze doesn't score for round



Booze

6 points for most food, 3 points
for second most food



Food (x2)

6 points for most food, 3 points
for second most food



Food (x2)

6 points for most food, 3 points
for second most food



Food (x2)

6 points for most food, 3 points
for second most food



Food (x2)

6 points for most food, 3 points
for second most food



Food (x2)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x3)

6 points for most food, 3 points
for second most food



Food (x4)

6 points for most food, 3 points
for second most food



Food (x4)

6 points for most food, 3 points
for second most food



Food (x4)

6 points for most food, 3 points
for second most food



Food (x4)

6 points for most food, 3 points
for second most food



Food (x4)

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

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-2 points for each subsequent
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-2 points for each subsequent
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-2 points for each subsequent
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-2 points for each subsequent
Undergarments



Undergarments

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

4 points for first Undergarments,
-2 points for each subsequent
Undergarments



Undergarments

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

-2 points



Fleas

KNIGHT SHIFT

On your turn, you:

1. Draw a card - if there are any cards left to draw.
2. Do one of the following:
 - **Play a card.** Place a card from your hand face-down onto the equipment pile of one of the Knights still in the middle of the table.
 - **Peek-n-play.** Look at one of the cards on top of any of the equipment piles of the Knights still in the middle of the table. Place a card from your hand **face-up** onto the equipment pile of one of the Knights still in the middle of the table.
 - **Claim a knight.** Take one of the Knights in the center of the table and his/her equipment pile, and place them next to you. Put the Knight card on top of the equipment pile so you don't get them mixed-up with your hand of cards. **No peeking until everybody has a Knight.** You may only claim one Knight per round; once you've claimed a Knight, you must either "Play a card" or "Peek-n-play" when it's your turn.

When everybody has had a turn, everybody passes their hand of cards to the left.

When everybody has a Knight, the round is over. If you have no cards on your turn, you **must** claim a Knight.

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